Quick Draw Multiples

Materials needed: numeral card deck containing four each of the first ten multiples of a given number (40 cards)
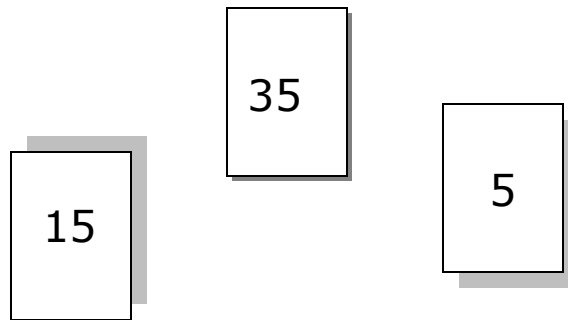
Players - Two

Directions:
1. Deal each player 15 cards face down. These cards become the draw decks.

2. Divide the remaining ten cards into two stacks of five and place cards face down between the two players. These become the starter cards.

3. Each player has a set of 5 starter cards turned face down.

4. To begin the game, each player draws 3 cards from his/her draw deck.

5. At the same time, each player turns over one card from their 5 card starter stack.

6. A play is made from a player's hand by placing the next multiple, either forwards or backwards, on top of one of the turned up cards.

7. Both players play at the same time and each player may make a series of plays, as long as the plays are made one card at a time.

8. For example in a game using multiples of five, if a 25 is turned up, a player may play either a 20 or a 30. An example of a sequence of cards is 30, 35, 40, 35, 30, 25, 20 (remember the next card can be a multiple of five before or after the previous card).

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9. As cards are played during the game, the player draws more cards from their draw pile. A player cannot have more than three cards at any one time.

10. When neither player can play a card, new starter cards are turned up.

11. If the starter cards are all used, the cards in the center are shuffled and placed face down for new starter cards.

12. The first player to play all cards from their draw pile is the winner.

35

15

5

Quick Draw Cards 4s

4	8	12	16
20	24	28	32
36	40	4	8
12	16	20	24
28	32	36	40

4	8	12	16
20	24	28	32
36	40	4	8
12	16	20	24
28	32	36	40

Quick Draw Cards 3s

3	6	9	12
15	18	21	24
27	30	3	6
9	12	15	18
21	24	27	30

3	6	9	12
15	18	21	24
27	30	3	6
9	12	15	18
21	24	27	30

5	10	15	20
25	30	35	40
45	50	5	10
15	20	25	30
35	40	45	50

5	10	15	20
25	30	35	40
45	50	5	10
15	20	25	30
35	40	45	50